



SOFTBALL RULES

2021

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Table of Contents

1 Leagues & Fees:

1-1 through 1-3 1-2

2 Eligibility:

2-1 through 2-6 2-3

3 Equipment:

3-1 through 3-3 3-4

4 Weather/Postponement/Game Rescheduling:

4-1 Inclement Weather 4

4-2 Postponement of Games 4

4-3 Rescheduling Games 4

4-4 Ties/Post-Season Ties 5

5 Game Play:

5-1 Time Limits 5

5-2 Players to Start Game 5

5-3 Batting Order 5

5-4 Substitutions 6

5-5 Defensive Rules 6

5-6 Pitchers 6

5-7 Batting 7

5-8 Base Running 7

5-9 Coed League 7-8

6 General:

6-1 Protests 8

6-2 Forfeit Rule 8

6-3 Unsportsmanlike Conduct 9

6-4 Ejected Player 9

6-5 Prohibited Substances 9

1 LEAGUES & FEES

1-1 SUMMER LEAGUES:

- Monday Over 30 League
 - 8 Teams Max
 - Games played at Green Isle Park
 - Games at 6pm, 7pm, 8pm, & 9pm
 - 10 Weeks of Games
 - Elimination Tournament
- Wednesday Competitive League
 - 8 Teams Max
 - Games played at Green Isle Park
 - Games at 6pm, 7pm, 8pm, & 9pm
 - 10 Weeks of Games
 - Elimination Tournament
- Thursday Recreational League
 - 8 Teams Max
 - Games played at Green Isle Park
 - Games at 6pm, 7pm, 8pm, & 9pm
 - 10 Weeks of Games
 - Elimination Tournament

1-2 FALL LEAGUES:

- Tuesday Modified League
 - 6 Teams Max
 - Games played at Green Isle Park
 - Games at 6pm, 7:15 pm, & 8:30 pm
 - 5 Weeks of Games
 - Elimination Tournament
- Wednesday Coed Slowpitch League
 - 8 Teams Max
 - Games played at Green Isle Park
 - Games at 6pm, 7pm, 8pm, & 9pm
 - 5 Weeks of Games
 - Elimination Tournament
- Thursday Slowpitch League
 - 8 Teams Max
 - Games played at Green Isle Park
 - Games at 6pm, 7pm, 8pm, & 9pm
 - 5 Weeks of Games
 - Elimination Tournament

1 FEES & LEAGUES

1-3 LEAGUE FEES:

* All league fees are due prior to the start of the league season!

- Summer Fees:
 - Team/Sponsor Fees: \$150
 - Player Fees
 - Allouez Residents: \$30
 - Non-Allouez Residents: \$40
- Fall Fees:
 - Team/Sponsor Fees: \$100
 - Player Fees
 - Allouez Residents: \$25
 - Non-Allouez Residents: \$30
- Misc. Fees:
 - Protest Fee: \$15 per protest
 - See protest section for more information.

2 ELIGIBILITY

2-1 MANAGERS:

- Managers are the official team representative to Park and Rec. Dept.
 - Any change in manager or manager's address, telephone, etc. must be reported to Park and Rec. Dept.
 - Solely Responsible for:
 - Releasing player from team
 - Providing batting order to umpire
 - Informing umpire of substitutions
 - Protesting calls, game decisions, rules, etc.

2-2 PLAYERS:

- Players must be 18 years of age by the start of the league season.
 - Exception: Monday Over 30 League-all players must be over the age of 30 by the start of the league season.
- All teams must have a minimum of 12 paid players registered
- No more than 16 players maximum registered per team.
 - For a new player to be added, team must be below 16 player threshold.
 - Player may be dropped to make room on roster.
- New players may not be added with 2 or less games remaining in the regular season.
 - No new players may be added to playoff roster.

2 ELIGIBILITY

2-3 PLAYING ON MULTIPLE TEAMS:

- Players can play on more than 1 team on different nights in Allouez Leagues.
- A new player fee is to be paid for each team s/he wishes to play with.

2-4 PLAYER FEES:

- No refunds will be given for player fees paid.
- Player fees may be transferred to new players.
 - Manager to notify Parks and Rec. Dept. of change.

2-5 INELIGIBLE PLAYERS:

- A player is considered ineligible if:
 - His/Her ID address does not match roster address
 - Player is not 18 years of age.
 - Monday Over 30 League players must be 30 years or older.
 - Player does not appear on team roster.

*Any team using an ineligible player will forfeit all games player has participated in.

*The Umpire has the authority to question any and all player's eligibility.

2-6 PROCEDURE FOR QUESTIONING PLAYERS ELIGIBILITY:

- A team must inform umpire of a possible ineligible player by the end of the first inning.
- The umpire will ask to see ID & the umpire will indicate on the score card the name in question & whether ID was given.
- If identification does not match the name on roster or is not presented, the player will be considered ineligible & the team will forfeit the game, although they can still play it out if they choose.
- If offending team claims player is on official team roster (office):
 - Umpire will inform Park and Rec Dept. of player in question. If the player is not on the team roster, the offending team will forfeit the game if they won.
 - The Park and Rec. Dept. will contact the two team managers with the results.

Let your players know they should have identification with them.

3 EQUIPMENT

3-1 DRESS:

- Players are not required to wear uniforms.
 - Pants or shorts, shirt and shoes must be worn at all times.
- Any player with a splint or brace will have to have it covered in an acceptable manner.
 - Any exposed metal must be covered by a soft material and taped.
 - The umpire will make the final decision on what is acceptable for the player to participate.
- Players may wear rubber-tipped spikes.
 - Players **cannot** participate with metal or metal-tipped spikes.
 - The game will not continue until there is a compliance with this rule.
- Any fielder can use a glove as long as it is of legal size. Only the catcher and 1st baseman may wear mitts.

3 EQUIPMENT

3-2 BATS:

- All bats must be tagged with a **Neon Pink** "Greater Green Bay" approved bat tag.
 - The Cities of Green Bay & De Pere and the Villages of Allouez, Ashwaubenon and Howard have cooperatively adopted the ASA banned bat list.
- **No tagging will be conducted at any ball field.**
 - Tagging of bats will be conducted at:
 - Managers meetings.
 - Allouez Village Hall: 1900 Libal St.
 - Howard: 2456 Glendale Ave. Green Bay, WI 54313
 - Green Bay: 100 N. Jefferson St Room 510 Green Bay, WI 54301
 - Ashwaubenon: 900 Anderson Dr, Green Bay, WI 54304
 - De Pere: 600 Grant St, De Pere, WI 54115
- Bats *not* tagged will be considered illegal and *not* allowed.

The ASA website for banned bats is www.asasoftball.com.

3-3 BALLS:

- Village of Allouez will provide balls for all leagues
- Slowpitch Leagues
 - 12" Yellow Softball
 - 300 Compression . 52 COR
- Modified League
 - 12" Yellow Softball
 - 375 Compression . 47 COR

4 WEATHER/POSTPONMENT/GAME RESCHEDULING

4-1 INCLEMENT WEATHER:

- Rain Cancellations:
 - Before 3:00 p.m. – Park and Rec. Dept. will notify teams by:
 - Emailing all team managers
 - Village Social Media:
 - [Facebook](#) & [Twitter](#)
 - Website: <https://allouez.recdesk.com>
 - Rained Out Text Alert
- After 3:00 p.m. - If umpire decides to cancel, the umpire will call the team managers.

4-2 POSTPONEMENT OF GAMES:

- Postponement of games for weather is at the umpire's discretion.
 - Game will resume only at the discretion of the umpire(s).
- If not a complete game, a game called due to weather will be played from the point of interruption provided the game is a factor at the end of the season standings.

4-3 RESCHEDULING GAMES:

- Games will only be rescheduled due to weather.
 - Games will not be rescheduled due to teams unable to play because of lack of players, injury, etc.
- All games scheduled are final.
- Village will make all attempts to reschedule any cancelled game, however reserves the right to not reschedule games that do not factor into the end of the year standings.

4 WEATHER/POSTPONMENT/GAME RESCHEDULING

4-4 TIE GAMES/POSTSEASON TIES:

- Regular season games may play out until a winner is determined.
 - Judgement of umpires will determine if games need to end due to interfering with start of other games.
 - In this instance games may end in a tie.
- Post season
 - **Ties:** When necessary, the following methods will be used to break a tie:
 - Head-to-head competition (when the teams involved played one another & if time permits)
 - Least number of runs given up amongst teams involved
 - Least number of runs given up within the league
 - Coin flip

5 GAME PLAY

The 2021 ASA Rules for Slow-pitch will be the official rule book with local adaptations as stated below.

5-1 TIME LIMITS:

- Umpires will be the official timekeepers.
- Games will consist of 7 innings, unless:
 - After 50 minutes of play a team is ahead by 10 or more runs.
 - Team ahead will be declared winner.
- **Slowpitch: No new inning may begin after** one hour of playing time has elapsed.
 - **Exception:** Tie games may be played out if time allows for extra innings to be played.
 - Extra Innings is at the discretion of the umpire(s).
 - **Exception:** All tournament games will be played in their entirety.
- **Modified: No new inning may begin after** 75 minutes of playing time has elapsed.
 - **Exception:** Tie games may be played out if time allows for extra innings to be played.
 - Extra Innings is at the discretion of the umpire(s).
 - **Exception:** All tournament games will be played in their entirety.
- Weather causes postponement of game.
 - In which case 4 innings constitutes a complete game.
 - **Exception:** All tournament games will be played in their entirety and will be started at point of interruption when possible.

5-2 PLAYERS TO START GAME:

- Ten (10) players constitutes a full team.
 - A minimum of 8 players is needed to start a game.
 - If a team does not have 8 players, a 10 minute grace period will be given.
 - After grace period team with not enough players will forfeit game.

5-3 BATTING ORDER:

- A team may bat their entire roster.
 - This must be declared to umpire prior to start of game.
- Batting order cannot be changed after the game has started.

5 GAME PLAY

5-4 SUBSTITUTIONS:

- Teams may freely substitute players defensively throughout the game.
 - **Exception:** See Coed League rules.
 - All substitutions must be reported to umpire.
 - All players used in a game must be on team roster.
- Injury Substitution:
 - A courtesy runner will be allowed– one per inning
 - If more than 1 courtesy runner is requested in an inning, it will be to the discretion of the umpire and the opposing manager.
 - The courtesy runner must be the runner who made the last out and must be entered prior to the first pitch to the succeeding batter.
 - **Exception:** See Coed League rules.

5-5 DEFENSIVE RULES:

- Fielders should avoid contact with runners at all times.
- Fielders not making a play must leave the baseline.
- Infield fly rule:
 - Less than two outs, runners on 1st and 2nd or 1st, 2nd or 3rd, batter is automatically out on fair ball only. Runners advance at their own risk.

5-6 PITCHERS:

- An illegal pitch is called by the home plate umpire.
- **Slowpitch League:**
 - A 3-2 count will be used.
 - Strike zone:
 - Ball must land on any part of the mat or plate.
 - Legal pitch:
 - Must maintain a perceptible arch of 6ft/minimum
 - There is no maximum height.
 - An illegal pitch shall be called immediately when it becomes illegal.
 - Hitter may swing at that pitch thus making it legal.
 - Pivot foot must remain in contact with the pitcher's plate until the pitched ball leaves the hand.
 - A step can be taken in any direction, provided the pivot foot is in contact with the pitcher's plate and the step is simultaneous with the release of the ball.
- **Modified League:**
 - Pitchers may have a **MAX of 3(three)** warm-up pitches between innings.
 - A 4-3 count will be used.
 - An illegal pitch is called by the home plate umpire at his discretion.
 - Illegal Pitch:
 - Pitcher must not use a rocker action:
 - After having the ball in both hands in the pitching position, he removes one hand from the ball, takes a backward and forward swing and returns the ball to both hands in front of the body.
 - Pitcher must not use a windup in which there is a stop or reversal of the forward motion.

5 GAME PLAY

5-7 BATTING:

- A batter may only choose to switch sides of the plate prior to the first pitch.
 - Once the first pitch is thrown batter may not change.
- Batter will be considered ready once in batter box.
- Batter may ask for time from umpire prior to a pitch
 - It is at the umpire's discretion to grant request.
- Throwing of equipment (i.e.: bats, helmets, etc) is **not** permitted.
 - Umpire will warn the entire team **once**.
 - Next infraction will result in the batter being called out on the play.
 - **Thrown Bat:** The play will play out unless the bat causes an interference of the ball, runners, or defense.
 - In this case a "Dead Ball" will be called, with no runners advancing
- **Modified League Only:**
 - Bunting is allowed.

5-8 BASE RUNNING:

- Sliding is permitted.
 - Any runner who intentionally "takes out" a defensive player by not sliding is automatically out, along with the batter.
- Baserunners may not attempt to break up a double play with contact.
 - Initiating contact to break up double plays will result in an automatic double play enforced by the umpire.
- Player is out if they attempt to run over the catcher.
- Runners are always awarded two bases on overthrows which **go out of play or become blocked**.
 - Two bases from the last base touched at the time the ball **left the hand**.
- If the ball is in play, runner(s) may advance at their own risk.
- **Modified League Only:**
 - Leading off and stealing is allowed once the ball leaves the pitcher's hand.

5-9 COED LEAGUE:

- If a team has ten players to start a game:
 - Infield players must be made up of two females and two males.
 - Outfield players must be made up of two females and two males.
 - Pitcher-catcher may be one male & one female or two females.
- Ex: If a team has nine players to start a game:
 - Infield players must be made up of two females and two males.
 - Outfield players can be made up of two males or two females.
 - Pitcher-catcher may be one male and one female or two females.
- **If there are more males than females, an automatic out will be given between the two male batters.**
 - Ex: If a team has eight players to start a game, pitcher-catcher positions must be one male and one female.

5 GAME PLAY

5-9 COED LEAGUE:

- Batters must alternate male-female.
 - Ex: If first batter is male, second batter should be female.
 - In the situation where there is an extra male or female (nine players), that person must bat at the bottom of the order.
- If a team chooses to intentionally walk a male batter and the next batter is female, she has choice to hit or walk.
 - Once she enters the batter's box and the pitcher takes the mound, she must hit.
 - The male batter only gets 1st base, unless the female decides to walk, then the male batter gets 2nd base and the female 1st base.

6 GENERAL

6-1 PROTESTS:

- Protests on technicalities must be in writing by the manager.
 - No later than 48 hours after game in question.
- **The home plate umpire must be notified at the time of the infraction.**
- All protests require a \$15.00 fee.
 - Fee will be returned if the protest is upheld.
- A protest should contain the following:
 - Date
 - Time
 - Teams involved
 - Names of umpires
 - Rule and section of the official rule book under which the protest is made
 - Decision and conditions surrounding the making of the decision
- Be sure to report all essential facts!
 - Under no circumstances shall any player or person other than the manager or the captain of either team have any legal right to protest on any decision and seek it's reversal on a claim that it is in conflict with these rules. ASA Rule 10, Sec 3.

6-2 FORFEIT RULE:

- 1st infraction/forfeit - no penalty to team
- 2nd infraction/forfeit - \$15.00 fee to be paid before following week's game
- 3rd infraction/forfeit - Out of the League
- Collection of forfeit fees:
 - Any team owing forfeiture fees from the previous week must make arrangement with the Village of Allouez who will monitor fees for timely collection.
 - Any team owing forfeiture fees from the previous season will not be eligible to play in the league.
 - Members from these teams will not be eligible to play on another team.

6 GENERAL

6-3 UNSPORTSMANLIKE CONDUCT:

- Any act of unsportsmanlike conduct before, during or after a game, include, but limited to:
 - The use of profane language.
 - The use/prior use of controlled substances.
 - i.e. drugs, alcohol, etc.
 - Acts the Park, Recreation and Forestry Staff deem not representative of the Department or in bad taste.
- Any player, coach, team, or fan performing acts listed above may face removal of the offending player, coach, fan or team from the premises by the order of any working Parks personnel.
- Successive game offenses will result in player(s) or team being dropped from the league and forfeiture of all fees.

6-4 EJECTED PLAYER:

- Any player(s) ejected from play must sit out the next scheduled game.
- If the game is rained out, the player(s) will then miss the next game scheduled.

6-5 PROHIBITED SUBSTANCES:

- Drinking of all alcoholic beverages is prohibited in all parks except Green Isle Park.
- Drinking of alcoholic beverages is not permitted for anyone on the roster before or during the game.
- Violation will result in one warning.
 - Further violation will result in forfeit.

*Please remember this is meant to be a fun social atmosphere, no one is trying out for the majors, so R-E-L-A-X and have fun!